



# MIAMI SHORES VILLAGE ALARM PERMIT APPLICATION

Please type or print in  
BLOCK CAPITAL LETTERS  
clearly inside the box.

Is this a new permit or a renewal? (check one): ☐ New ☐ Renewal Is this a ☐ Business or a ☐ Residential alarm?

Address of alarm: 











  
(Street #) (Street Name) (Apt. / Suite)

If a business, business name:

Mailing / Billing Address: 











  
(Street #) (Street Name) (Apt. / Suite)

City: 



 State: 



 Zip:

Name of Permit Holder:

Phone numbers of Permit Holder:

Home: 











 Work:

Cell:

Enroll to Go Paperless: ☐ (If enrolled, you opt for email notifications and you will no longer receive notifications by USPS. If not enrolled, you agree to receive notifications by USPS.)

Email Address: 



  
(If enrolled to Go Paperless, valid email address is mandatory.)

Is this a silent or audible? (check one): ☐ SILENT ☐ AUDIBLE

Do you have any pets at the residence/business that could prevent officer's access: ☐ Yes ☐ No

**\*\*\*\*\*Emergency Contacts: Primary Contacts should have key access and alarm codes.\*\*\*\*\***

(Please provide the name, address and phone numbers of three emergency contacts.)

#1 Name:

Address:

Home: 











 Work:

Email: 



 Cell:

#2 Name:

Address:

Home: 











 Work:

Email: 



 Cell:

#3 Name:

Address:

Home: 











 Work:

Email: 



 Cell:

Alarm System Installed By:

Alarm System Monitored By:

Address:

Phone:

A fee of \$ 35.00 is required at the time that this permit is issued. Checks should be made payable to the Village of Miami Shores. The permit expires one year from the date of issuance. All permit holders are allowed two false alarms within a twelve month period. For each false alarm thereafter, fines will be issued. See Miami Shores Ordinance #666-08 for full details of Alarm System regulations. Mail payment and application to Miami Shores Village Alarm Program P.O. Box 140396 Irving, TX 75014-0396.

\_\_\_\_\_  
(Signature of Permit Holder)

/ 



 / 



  
(Date)

Permit #: (Internal Use Only)